



Monster Mash Youth 3v3 Tournament 2023

Rules and Regulations

All games will be played at the Kotler Ice Arena, located at 380 S. Agate Ave, in Victor Idaho. Tournament play will begin the evening of Friday, October 27th, and will operate Mornings and Afternoons only on Saturday and Sunday. **There will be no games Saturday evening** to allow the kiddos to enjoy all of the Halloween fun to be had around the area! This tournament is intended to be a fun, multi-age division tournament. Please only register if you are willing and able to keep the focus on fun during the tournament!

All age divisions will be co-ed and will use pond hockey goals, which means no goalies. Play will be 3 on 3, with up to 7 players on each team.

8U will be guaranteed 3 games, but will be given more if schedule allows. No wins, losses or playoffs in this division. Timekeeper for this event will serve as only game official for the games in this division.

10U will be guaranteed 3 games, but will be given more if schedule allows. Winners will receive a small trophy. Scorekeeper for this event will serve as only game official for the games in this division.

12U will be guaranteed 3 games, but will be given more if schedule allows. Winners will receive a small trophy. A scorekeeper and referee will serve as game officials for the games in this division.

Rules:

1. Teams will consist of no more than 7 rostered players. Team managers are responsible for rostering teams prior to Oct. 26th, 2023. Only rostered players are allowed to compete.
2. Opening face-off will consist of one player from each team tapping stick blades above the puck. After the third tap play will begin.
3. All games are running-time and substitutions can be made during play ("on-the-fly") or while a puck is being retrieved.
4. Following a goal, players should retrieve the puck and bring it to center ice for a face-off. Play will reset, centers will tap their sticks to the ice then to each other three times. Following the third tap play will resume.



5. For the divisions that are keeping score, ties are allowed in qualifying play. There will be no overtime during pool play. Playoff seeding is decided by the following:

- a. Wins/Losses
- b. Head to Head
- c. Goal Differential
- d. Scores for
- e. Scores against

6. Championship matches may go into overtime. Format will be sudden death.

7. All divisions must play with NO INTENTIONAL CONTACT.

8. All game officials have the discretion to award a "penalty shot" to the opposing team when a minor penalty is flagrant and/or a team is consistently playing in a reckless manner.

a. Penalty shot will be taken from center ice and must be attempted within 30 seconds of the penalty being called. Anyone on the opposing team can take the shot. The team that is awarded the penalty shot will also be given possession of the puck following the penalty shot attempt (regardless of the outcome of the shot).

9. Any major penalty, which includes any action that could possibly injure another player, will result in that player being ejected from the tournament.

10. Abuse of officials will be considered a major penalty. This includes yelling, swearing, or arguing about calls.

11. Minor penalties will result in a loss of possession. In addition to traditional hockey rules' minor penalties, the following rules are to be enforced as minors:

- a. No checking is allowed. Such action will result in a minor penalty unless deemed serious enough to be a major.
- b. No slapshots allowed. Such action will result in a minor penalty.
- c. Players cannot fall or lay on the ice in an effort to protect the goal area. Such action will result in a minor penalty.
- d. Goaltending is not allowed. A player may not patrol, "camp out" or remain stationary in the crease area and act as a goaltender. A defender may deflect the puck in the crease area, but the defender must do so while continuing to move through the crease area. The crease area is defined as an imaginary box extending out four feet from the outside corners of the goal.

12. If a puck goes out of bounds, the last team to touch it loses possession. During restart, the defender must give his opponent 2-stick lengths of space.



13. Goals can be scored from any area of the rink.
14. Players may only play on one team within the tournament.
15. All teams must check-in before their first game to ensure waivers are complete.
16. Each team must have a team manager on the bench with them. This individual should be an adult affiliated with the team, or an older player 16 years of age or older.
 - a. It is the responsibility of the team manager to ensure the correct game score has been logged on the score sheet. By signing the score sheet at the conclusion of the game, your team captain is acknowledging that they agree with the final score. Teams cannot contest scores/results after they have signed the scoresheet.
17. The ice will be resurfaced every two to four games, depending on snow storms and level of play. After each game, players shall assist with shoveling the ice to keep the surface clean. Prior to the Zamboni, we would appreciate the players' help in removing goals & padding to help with resurfacing prep.